

Advices:

- Instead of making the spool-Axis hollow just cut out a longer square and roll it
- See ridge_tile_flaps.jpg to see how to adjust the flaps, so that you can put the ridge tiles into each other better
- If you leave the tiles connected to each other it will be much easier to glue them onto the raft beams. Separate them if you need, like when making a hole in the roof
- (You also can make the roof perfectly tiled, it's up to your liking and creativity, but without the holes the underlying beam structure wouldn't be visible and therefore the effort to make it would be useless)
- You won't need all the ivy and all the tiles depending on how you apply them.
- Make your own rope by cutting thin paper like 80gsm one into a very thin strip. If the strip gets too broad it won't roll up on the spool.

-If you want to make the Well colored (unlike me), you should use colored paper especially for double sided things like the ivy.

-For a better resolved version of the ivy see ivy.pdo

-I always name all the parts, so toggle: 2D-Menu->Show Part List to get the names

-Bend the bricks a little before gluing them onto the well if you use heavy paper like me.

What Paper did I use?

-I did use 200gsm for most of the parts.

-Especially the tiles and other flat things could also be made from thicker paper to let them look more plastic.

-You shouldn't use more than 200gsm for parts you have to fold like the supporting beams.

-To make the spool nicely rounded I even had to use 120gsm.

-For the parts you have to roll like the spool Axis you should use 80gsm, it's better to roll it up more than using thicker paper.

I want to make it white.

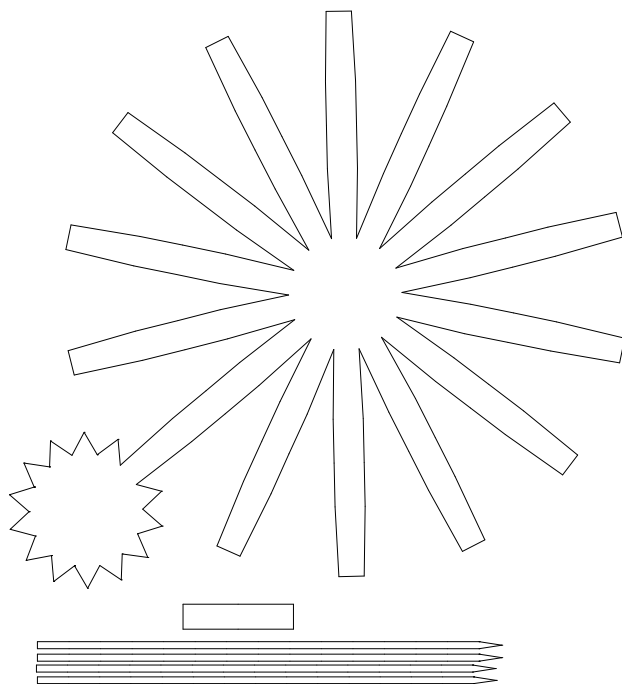
Deactivate "Set Materials to Face" in pepakura viewer, it's the second icon from the left.

Or print Well_white.pdf and Ivy.pdf

Or do it like me and glue the colored templates at the non colored spaces between the parts to an empty white sheet, cut through both sheets and voilà you have a complete white cut out part, even without the black cutting lines.

Pepakura Designer Trick:

-If you select more than one object you can move them without them snapping to the grid to make fine adjustments



You don't have to make the barrel. I only added it to this well because it fits the theme and because I'm somewhat proud of the technique used in the barrel. because of the unfolding it will really look like the barrel is made out of wood panels and despite that is easy to make. That's what I always try to do (see ivy, roof tiles, bricks): Get detail out of simple 2D Kirigami.

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