



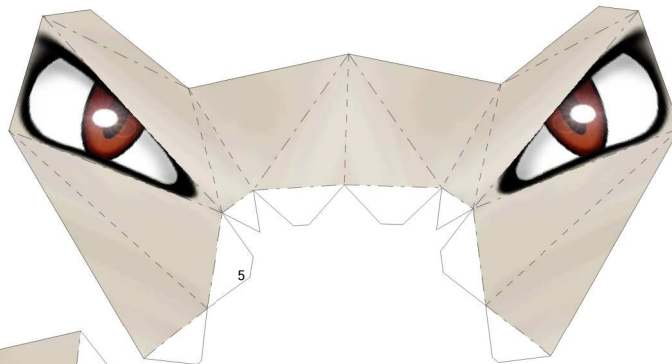
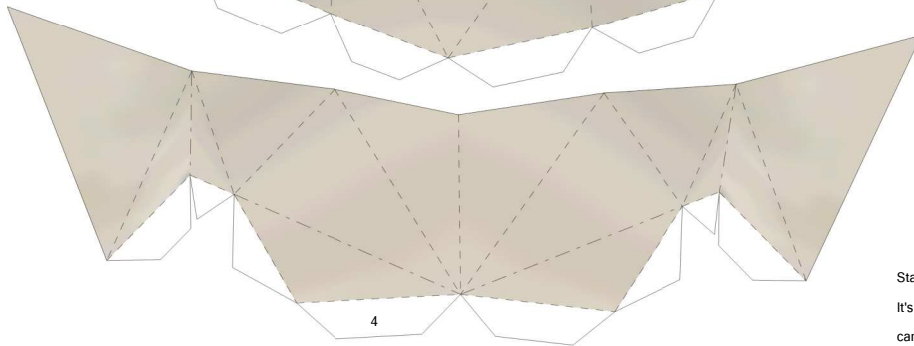
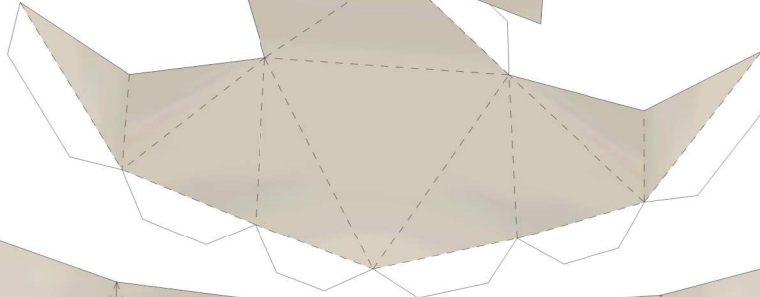
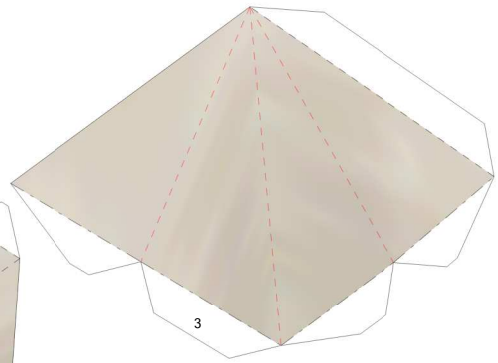
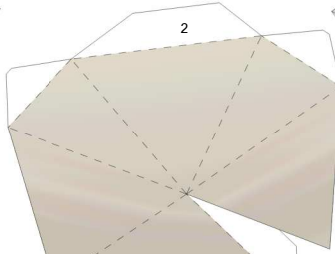
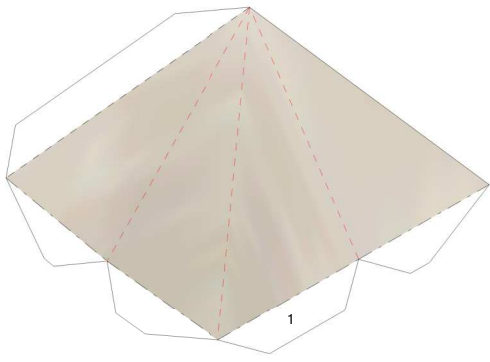
Marowak

By PODragon

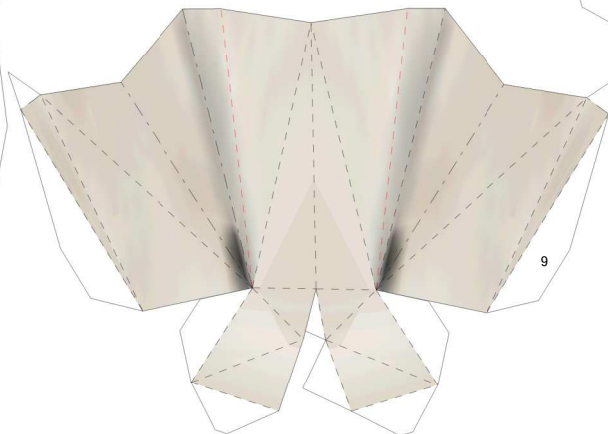
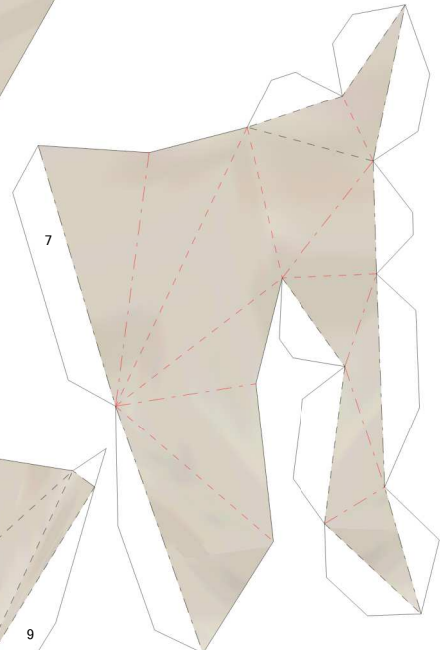
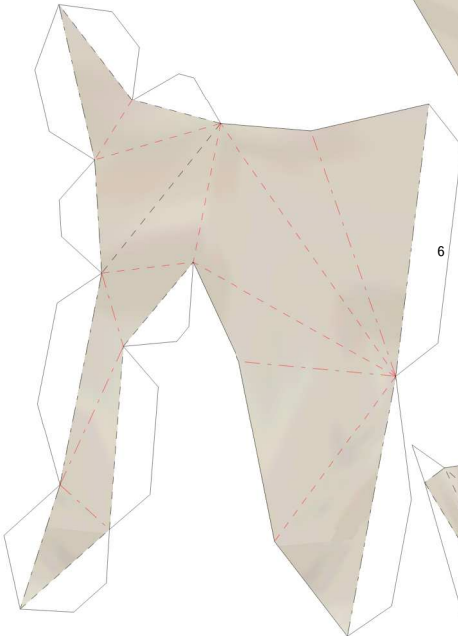
Build by LuIS

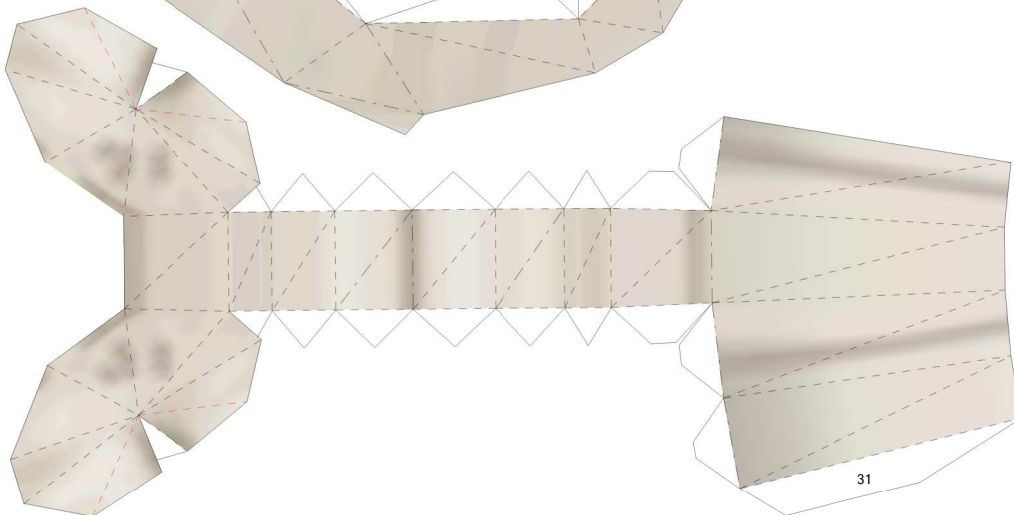
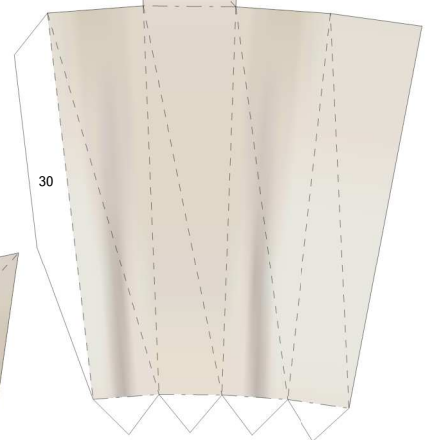
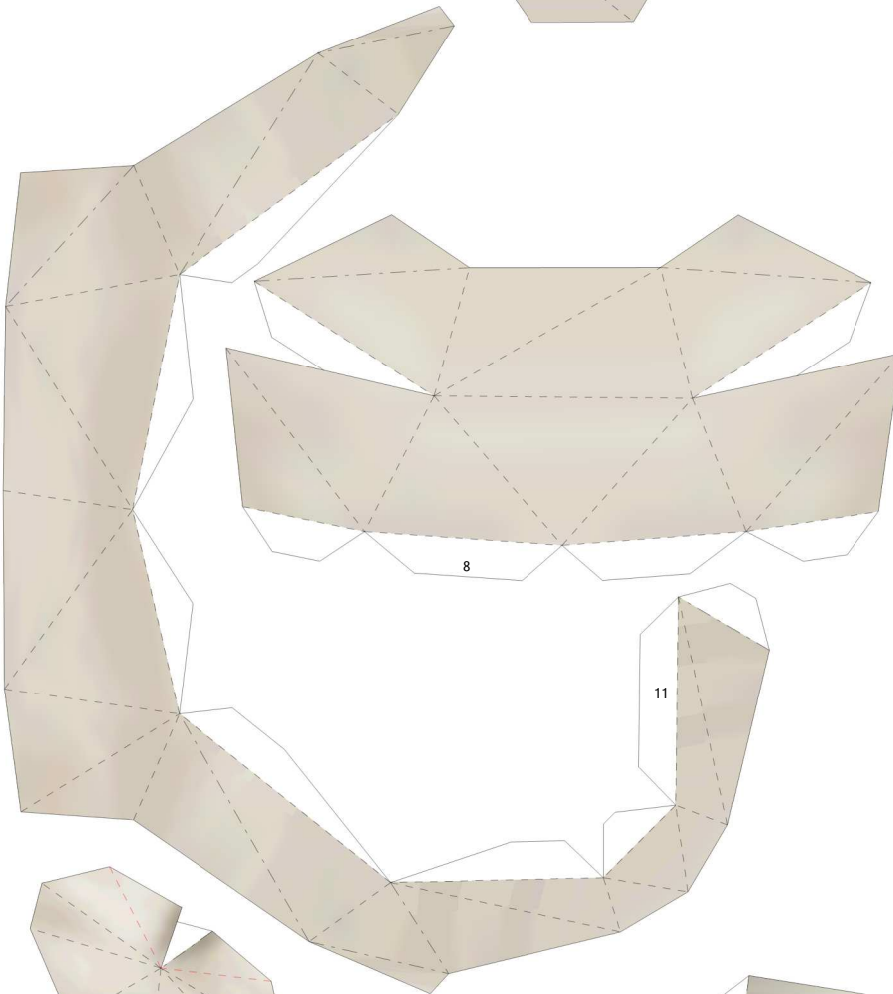
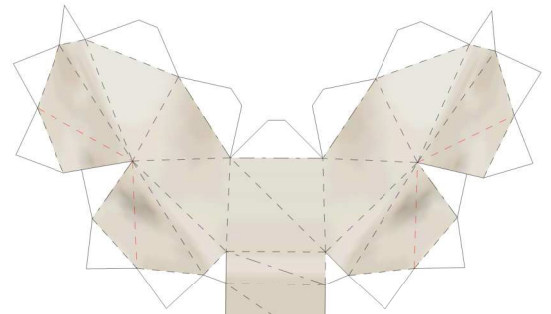
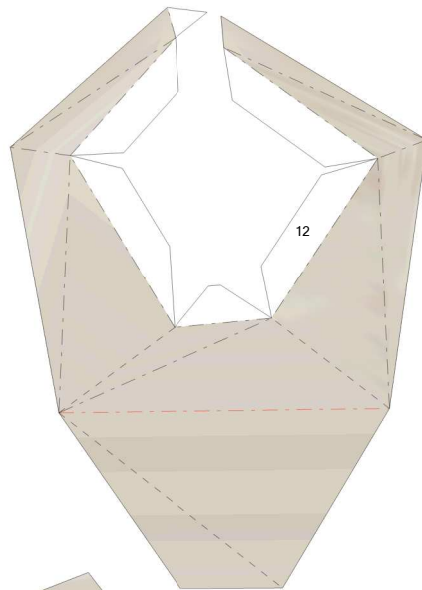
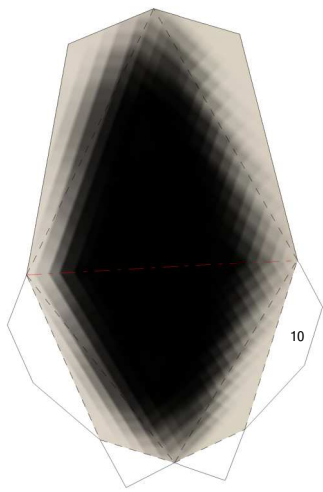
Paper Pokés
www.pokemonpapercraft.net

I suggest folding the lines
indicated with a red color.

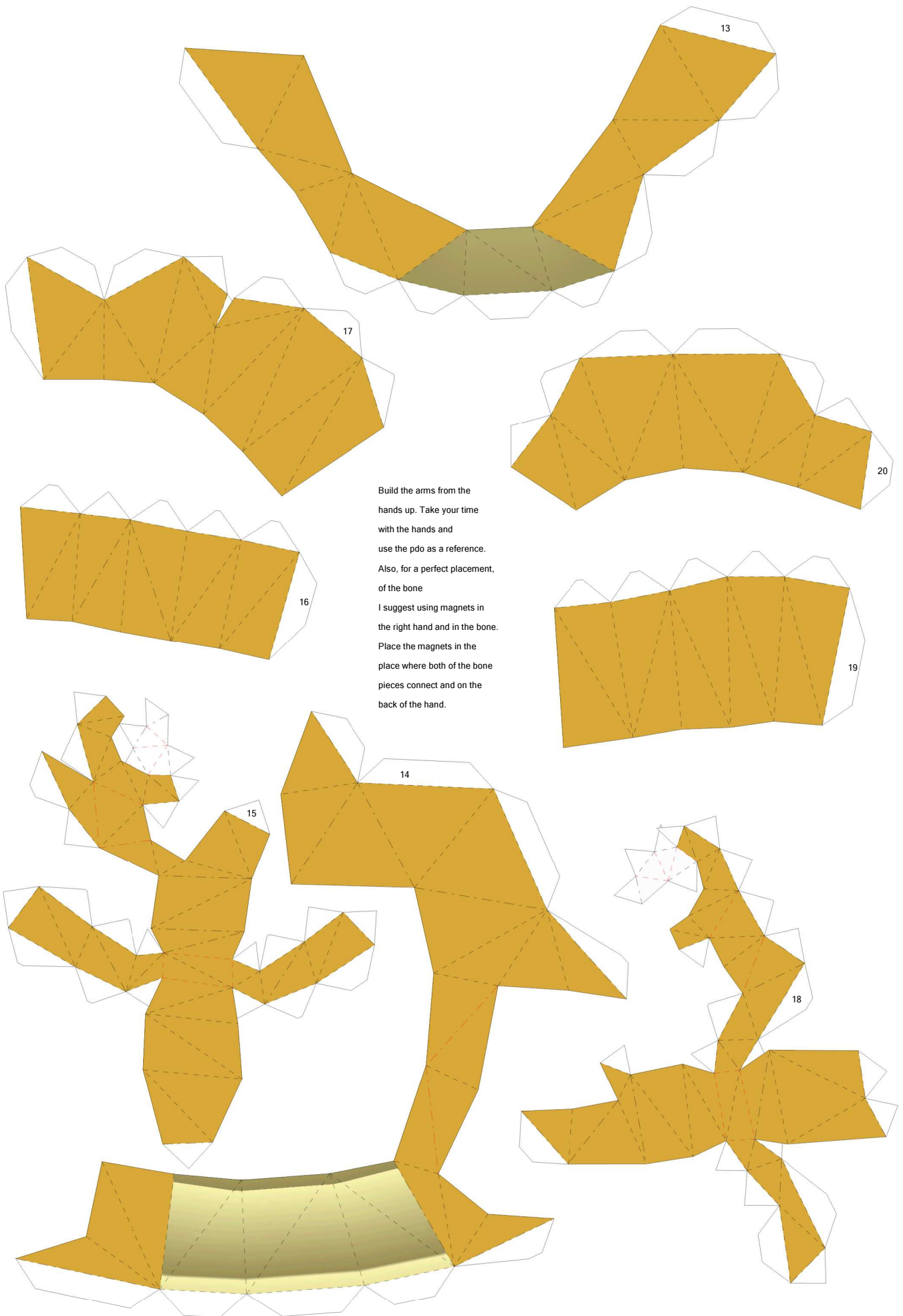


Start the model at the head.
It's not a hard part, just be
carefull with the last piece
of the head. Some lines
should be folded, they are
indicated with a red line.
Start at the ears, build
the top of the head, build
the back and than the bottom
of the skull.



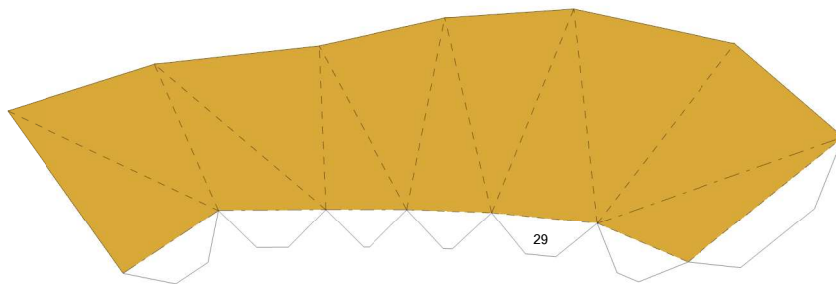
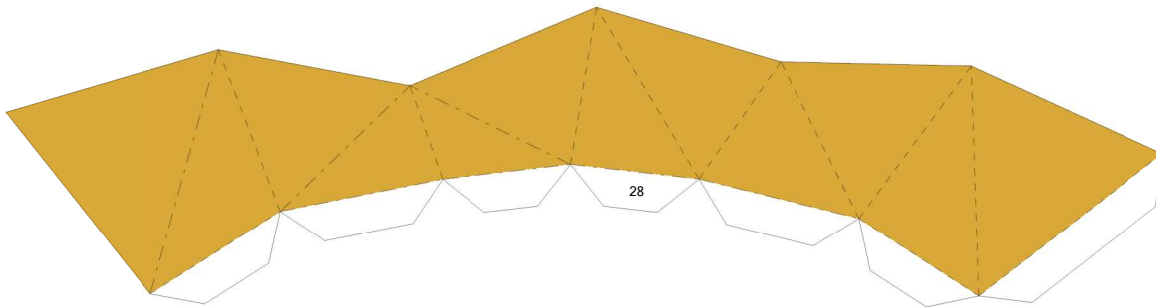
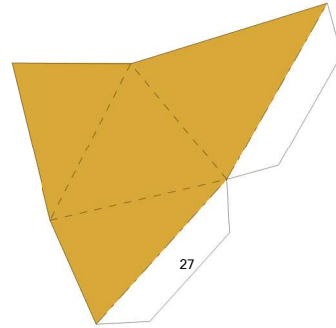
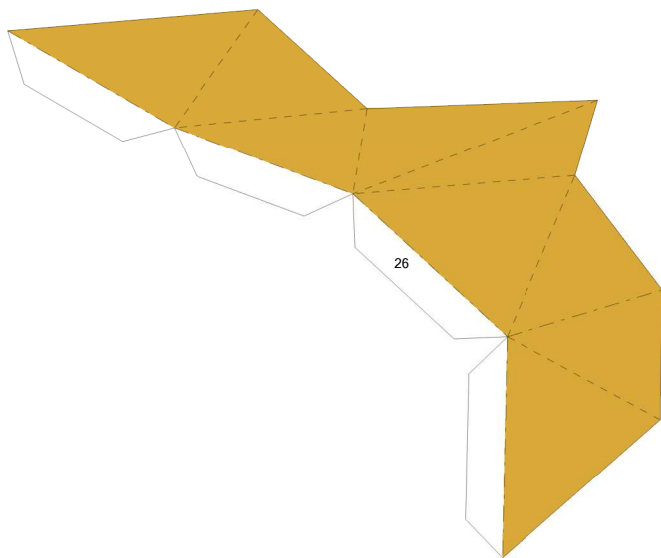


Build the bone starting at the top and close at the bottom. It's not an easy part. Close with the part indicated by the green line.





Build the legs from the feet up. They are pretty simple. Join both the legs and piece 21 and join the entire set to the part of the body already built.



Close the model at the tail and glue piece 34 after it's closed. Also, keep in mind that it don't stand on it's own. You'll need some coins in the tail, just add some coins before closing untill it stands, and after closing, make the coins go to the tail by carefully moving the body. Don't forget to place the bone before counterweighting.

