SHEIK

By Xenon

THE LEGEND OF ZELDA: OCARINA OF TIME 3D

"The flow of time is always cruel... its speed seems different for each person, but no one can change it... A thing that does not change with time is a memory of younger days..."

Notes:

This is my first template made using a model from a 3DS game. These are more detailed than N64 models so I have increased the scale slightly to avoid unecessarily small parts. But even with more detail, it is still an angular model in places so building using the score and fold method will give the most accurate results.

Being small but detailed I recommend a paper thickness of about 120-180gsm, though you could go thinner if that is your preference. Remember, thick paper is strong but leaves visible edges and overhangs. Thin paper creates less visible seams, but does not give much strength to hollow shapes.

Part Letter List:

A: 1-15 Arms and Hands

B: 1-16 Body

H: 1-18 Head

HP: 1-14 Harp

L: 1-17 Legs

Mountain Fold
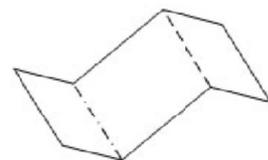
Valley Fold

Right and Left Legs

L9

L18

L8

L17

L16

L7

L15

L6

L5

L14

L4

L13

L12

L3

L2

L11
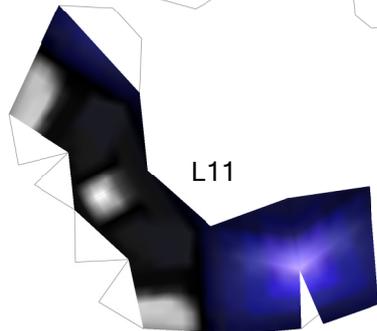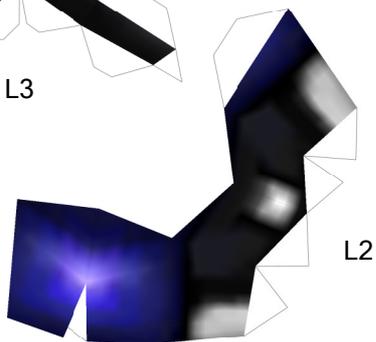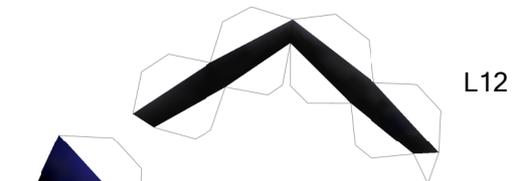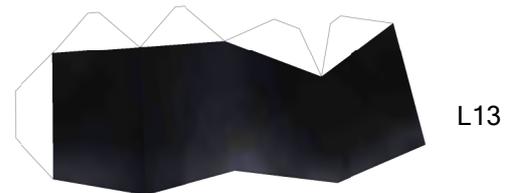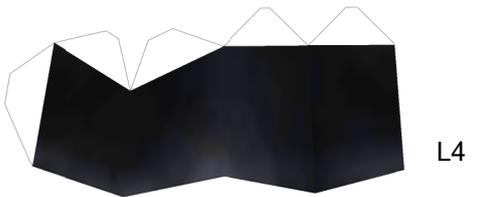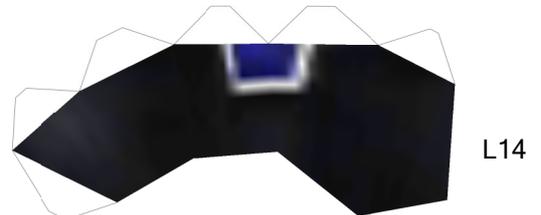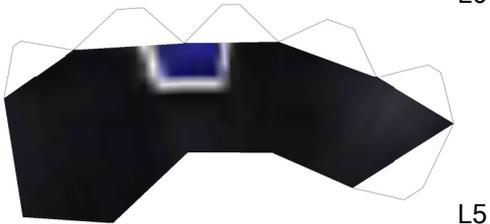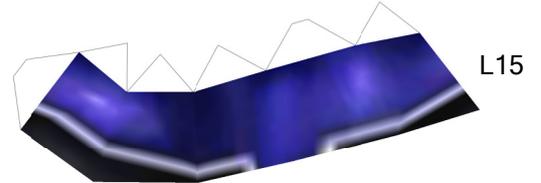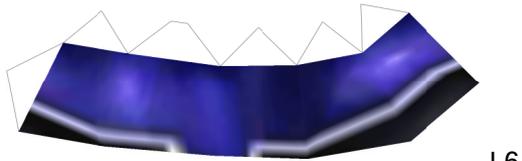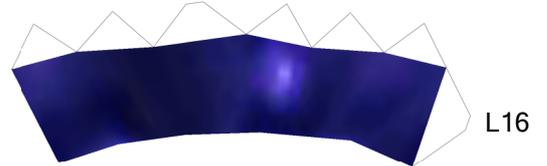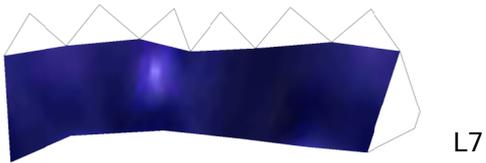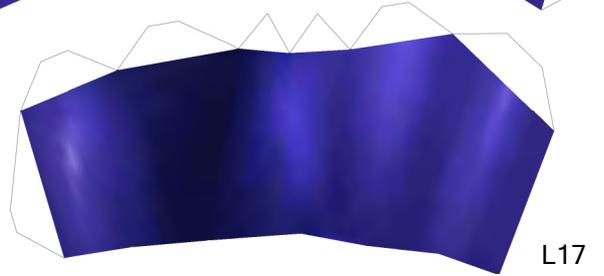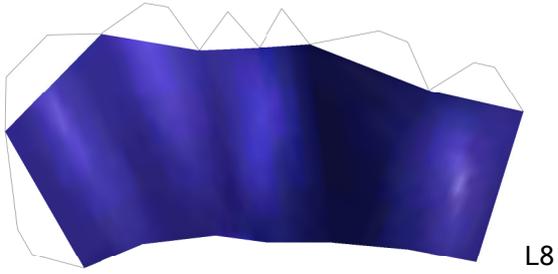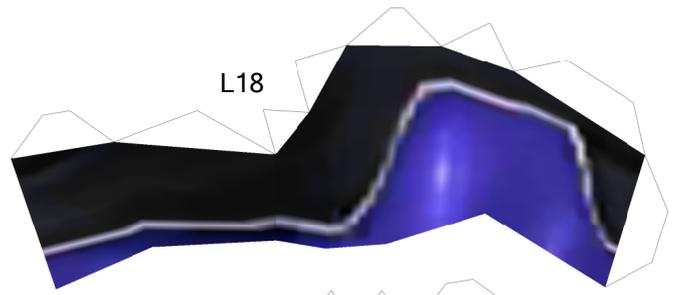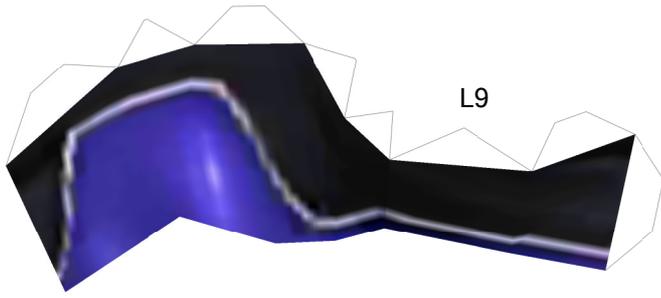
Feet and Head
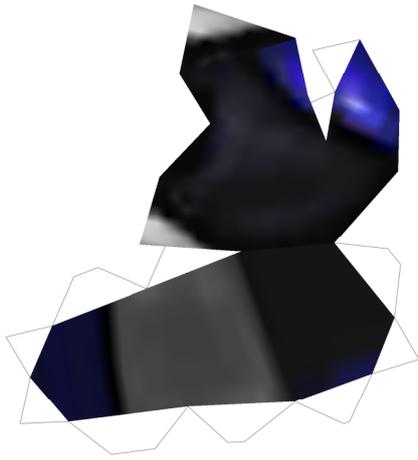
L1
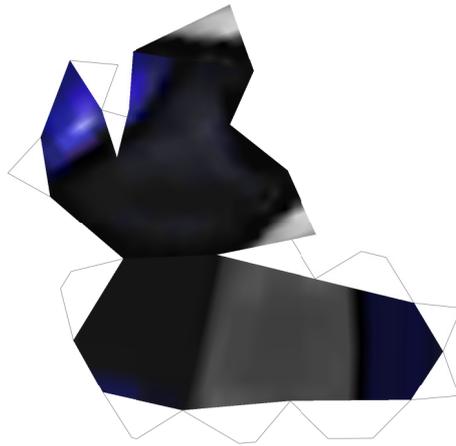
L10

H10
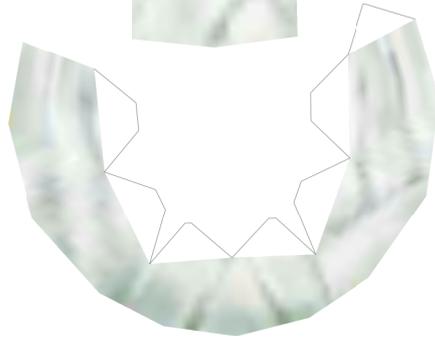
H11

H12

H13

H14

H9

H8

H6

H7

Body

B15

B14

B16

B10

B13

B11

B12

B8

B9

B7

B6

B4

B5

B3

B1

B2

Hair and Collar

H15

H17

H16

H18

H5

H4

H3

H2

H1

Right and Left Arms

A1

A6

A7

A2

A8

A3

A9

A4

A10

A5

A11

A12

A13

A15

A14

Harp

HP13

HP14

HP10

HP9

HP8

HP7

HP11

HP3

HP2

HP1

HP6

HP12

HP4

HP5