

## LARA CROFT TOMB RAIDER LEGEND



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*Tomb Raider Legend papercraft model by Ninjatoes*



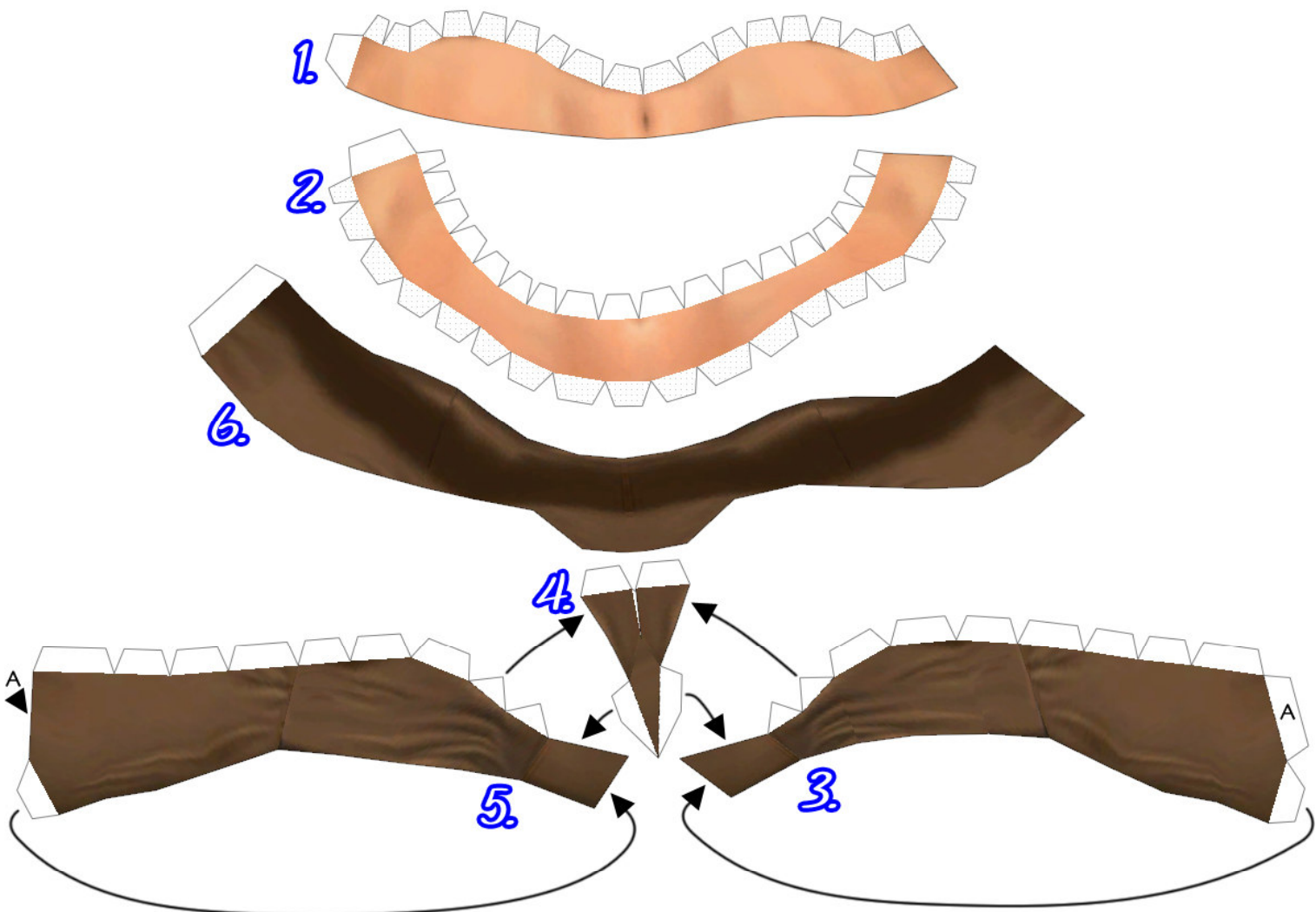
# LARA CROFT

Born into wealth as the daughter of the Earl and Countess of Abbingdon, Richard and Amelia Croft, Lara seemed destined for a life of luxury. But whether or not her mother died in that horrible plane crash in the heart of the Himalayas, fact is that the then only 9 year old Lara was alone when she walked into the local bar in Kathmandu ten days later.

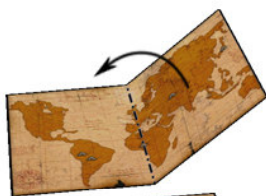
After her father also went missing in Cambodia when Lara was 18, without a body to prove he was dead, she had to fight to claim her rights to inherit the family estates and the title of Countess and won. She now had the freedom to go raiding tombs all over the world in the name of archaeology. And for fun, of course.

Lara looks better than ever in Tomb Raider Legend, but that's not the only change the new development team from Crystal Dynamics made. Lara's new gear consists of the new Magnetic Grapple, a Portable Light Source and a pair of Binoculars. But the biggest difference with previous games perhaps, is that Lara no longer has a bottomless backpack. There's only room for a maximum of 3 Health Packs, 4 Grenades, and only one secondary weapon besides her trusted Dual Pistols with unlimited ammo.

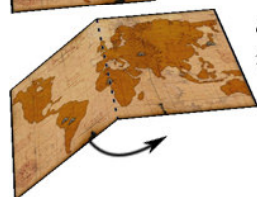
game site: <http://www.tombraider.com/legend/>



Although most parts on this particular paper model needn't be scored and folded, if you do encounter any dashed fold lines, here's the key on how to handle them:



dot-dash lines:  
fold up (valley fold)



dashed lines:  
fold down (mountain fold)



